

DROITWICH SPA TOWN COUNCIL - CALENDAR OF MEETINGS 2022 – 2023

Town Council & Standing Committees meet on Mondays at 6pm in the Council Chamber (except the Annual Meeting which is held in the Community Hall*)

The Town Meeting takes place at 7pm in the Community Hall**

.Please note:

1. The Annual Accounts must be approved by Council by 30 June in each year.
2. Precept requests, and therefore the Financial Estimates for the following year, are now to be finalised by the end of January each year.

MAY 2022		JUNE 2022	
02	Bank Holiday	02	Bank Holiday
09	Town Meeting**	03	Bank Holiday
09	Annual Council*	06	<i>Grants Appraisal Panel</i>
		13	Planning Committee
		13	Community & Amenities Committee <i>(Sub-Cttee appointments etc)</i>
		13	Resources Committee
		20	Council <i>(Annual Accounts)</i>
JULY 2022		AUGUST 2022	
04	Planning Committee	29	Bank Holiday
04	Community & Amenities Committee		
25	Planning Committee		
25	Resources Committee		
SEPTEMBER 2022		OCTOBER 2022	
05	<i>Grants Appraisal Panel</i>	10	Planning Committee
12	Planning Committee	10	Resources Committee
12	Community & Amenities Committee	24	<i>Grants Appraisal Panel [if required]</i>
26	Council		
NOVEMBER 2022		DECEMBER 2022	
07	Planning Committee	05	Planning Committee
07	Community & Amenities Committee	05	Resources Committee
		12	Council
JANUARY 2023		FEBRUARY 2023	
16	Planning Committee	06	Planning Committee
16	Community & Amenities Committee <i>(Budget Estimates and Precept)</i>	06	Resources Committee
16	Resources Committee <i>(Budget Estimates and Precept)</i>	27	Planning Committee
23	Council (Budget Estimates and Precept)	27	Community & Amenities Committee
		27	Resources Committee
MARCH 2023		APRIL 2023	
13	Town Meeting**	03	Planning Committee
		03	Resources Committee
		07	Bank Holiday
		10	Bank Holiday
		24	Council
MAY 2023		JUNE 2023	
01	Bank Holiday	05	<i>Grant Appraisal Panel</i>
08	Bank Holiday		
15	Annual Council	12	Planning Committee
29	Bank Holiday	12	Community & Amenities Committee <i>(Sub-Cttee appointments etc)</i>
		12	Resources Committee

